

RENEWAL

**CITY OF ROCHESTER
CITY CLERK'S OFFICE
LICENSING UNIT
ROOM 100A, CITY HALL
ROCHESTER, NY 14614**

PERMIT NO. _____

EXPIRATION:

CODE LICENSE APPLICATION

- INDICATE LICENSE TYPE WITH AN "X"**
- () Amusement [Chpt. 29]
 - () Entertainment [Chpt. 29]
 - () Auctioneer [Chpt. 32]
 - () Pawnbroker [Chpt. 80]
 - () Secondhand Dealer [Chpt. 96]
 - (x) Other Bowling Center [Chpt. _____]

WARNING: The Chief of Police may deny a license to any person who makes a material misrepresentation on an application pursuant to the Code of the City of Rochester.

YOUR APPLICATION AND LICENSE FEES ARE NON-REFUNDABLE

NOTE: If the applicant or the property owner is a partnership, corporation or D.B.A., give name, home address, and date of birth for all principals involved (e.g. partners, shareholders, officers, etc.). Attach a completed addendum form.

Full Name of Applicant (Incl. Maiden Name if Applicable)

() - _____
Home Phone Date of Birth

Residence (No P.O. Box) City State Zip

Name of Business () - _____
Business Phone

Business Activity

Business Address City State Zip

Full Name of Property Owner () - _____
Home Phone Date of Birth

Residence (No P.O. Box) City State Zip

ACKNOWLEDGMENT: I understand that I am responsible for knowing and obeying applicable laws and rules as contained in the relevant chapter of the City Code. _____
I acknowledge that all the submitted information is correct.

SUBSCRIBED AND SWORN TO BEFORE ME

THIS _____ DAY OF _____, _____.

PRINT NAME SIGNED BELOW

NOTARY/COMMISSIONER OF DEEDS

DATE OF EXP.

SIGNATURE OF APPLICANT

----- **FOR OFFICE USE ONLY** -----

Criminal Check: _____ Records _____ MCVB _____ Alarm _____ CZC # _____

Applicant Contact: _____ In Person _____ Telephone _____ Game Limit _____

Documents: _____ Health Permit _____ Bond/Ins.Appr.

Approved _____
Zoning _____ Date _____

Record: _____ Approval _____ Denial CR# _____

Cart Inspection: _____ Approved _____ Denied _____

Approved Denied Adm. Canceled Conditionally Approved

Researcher

Date

Chief of Police

Date

